



“Foremost In Marching And Concert Percussion Literature”

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Fever Dream

by Robert Clayson

Advanced / 10-11 players / 5:30

Instrumentation

Bells, Xylophone, Crotales, (2) 4-octave Marimbas,
Vibes, Congas, Bongos, (4) Concert Toms, Gong,
Suspended Cymbal, Tambourine, Ride Cymbal,
Hi-Hat, Splash Cymbal, (2) Wood Blocks,
Snare Drum, Kick Drum

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Fever Dream
By Robert Clayson

Commissioned by Marc McLendon and the Rehobeth High School Band for their performance at the
Alabama Music Educators Association 2023 Conference

Program Notes:

I was one of the many people who was affected by the coronavirus in early 2022. Luckily, my symptoms were only relatively mild, but my sleep would be filled with intense dreams every night that made no sense whatsoever. *Fever Dream* is my musical portrayal of the simultaneously vivid and blurry images that my dreams were made up of during my time sleeping in quarantine. *Fever Dream* is written for ten to eleven intermediate percussionists and is an excellent piece to either open or close a concert. (If needed, the Perc. 4 part may be performed by two players.)

Instrumentation: 10-11 percussionists

Mallet Percussion 1: Glockenspiel

Mallet Percussion 2: Xylophone and Crotales

Mallet Percussion 3: Vibraphone (4 mallets)

Mallet Percussion 4: 4.3 Octave Marimba (4 mallets)

Mallet Percussion 5: 4.3 Octave Marimba (4 mallets)

Percussion 1: Congas and Bongos

Percussion 2: 4 Concert Toms

Percussion 3: Suspended Cymbal, Crash Cymbal, Mounted Tambourine, and Gong

Percussion 4: Hi Hat Cymbals, Ride Cymbal, Splash Cymbal, and Temple Blocks

Percussion 5: Snare Drum and Mounted Kick Drum

Performance Notes:

1. Always let instruments like the tam-tam, suspended cymbal, and crotales vibrate and decay naturally. They should never be muted.
2. There are no pedal markings indicated for the vibraphone. It is recommended that the vibraphone player make use of the pedal during any rests and any other time they feel that the sound is becoming too washy to hear a distinct melodic line.
3. It is recommended that the two marimba players and the vibraphone player switch to soft mallets in measure 99 and switch back to hard mallets in measure 132. If necessary, it is possible to hold out the half note in measure 131 until all mallets have been swapped before moving on to measure 132.

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pg 3

Bells

**Xylophone
Crotales**

f *p* *f* *p* *f* *p* *f*

Vibes

Marimba 1

f

Marimba 2

f *mp*

Percussion 1
Congas
Bongos

Percussion 2
(4) Concert Toms

Percussion 3
Sus. Cymb.
Tambourine
Gong

Percussion 4
Hi-Hat
Ride Cymb.
Splash Cymb.
Temple Blocks

Percussion 5
Snare Drum
Kick Drum

p

mounted kick drum

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Measures 13-16:

- Bells:** Rests in all measures.
- Xylophone/Crotales:** Melodic line with dynamics *p* (measures 13-14), *f* (measures 14-15), and *p* (measure 16).
- Vibes:** Rests in all measures.
- Marimba 1:** Rests in all measures.
- Marimba 2:** Rhythmic accompaniment with dynamics *f* (measures 13-14) and *p* (measures 15-16).
- Percussion 1 (Congas/Bongos):** Rests in all measures.
- Percussion 2 (4) Concert Toms:** Rests in all measures.
- Percussion 3 (Sus. Cymb./Tambourine/Gong):** Rests in all measures.
- Percussion 4 (Hi-Hat/Ride Cymb./Splash Cymb./Temple Blocks):** Rests in all measures.
- Percussion 5 (Snare Drum/Kick Drum):** Sparse rhythmic pattern with dynamics *f* in measures 14-15 and *f* in measure 16.

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pg 5

Bells
17 *p* 18 19 20

**Xylophone
Crotales**
mp *p* *mp* *p* *mp*

Vibes
mp *mf* *mp* *mf* *mp* *mf* *mp*

Marimba 1
f *mf*

Marimba 2
f

Percussion 1
Congas
Bongos

Percussion 2
(4) Concert Toms

Percussion 3
mounted tambourine
Sus. Cymb.
Tambourine
Gong
p

Percussion 4
woodblocks
Hi-Hat
Ride Cymb.
Splash Cymb.
Temple Blocks
mp

Percussion 5
Snare Drum
Kick Drum
f *mp*

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B *In tempo*

The score is for a percussion ensemble and includes the following parts:

- Bells**: Treble clef, 41-44 measures.
- Xylophone/Crotales**: Treble clef, 41-44 measures.
- Vibes**: Treble clef, 41-44 measures.
- Marimba 1**: Treble and Bass clefs, 41-44 measures.
- Marimba 2**: Treble and Bass clefs, 41-44 measures.
- Percussion 1**: Congas/Bongos, 41-44 measures. Includes instruction: *add congas (w/ sticks)*.
- Percussion 2**: (4) Concert Toms, 41-44 measures.
- Percussion 3**: Sus. Cymb., Tambourine, Gong, 41-44 measures. Includes instruction: *gong (w/ mallet)*.
- Percussion 4**: Hi-Hat, Ride Cymb., Splash Cymb., Temple Blocks, 41-44 measures. Includes instructions: *splash cymb.*, *ride cymb.*, *x = bell*.
- Percussion 5**: Snare Drum, Kick Drum, 41-44 measures. Includes instruction: *snare drum*.

Measures 41, 42, 43, and 44 are marked with measure numbers. The score uses a variety of time signatures: 2/4, 6/4, and 3/4. Dynamics include *f* (forte). The key signature is three sharps (F#, C#, G#).

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pg 12

This musical score page, titled "Fever Dream" (page 12), is a percussion and marimba arrangement. It features ten staves of music, each with a specific instrument or group of instruments. The score is divided into four measures, with measure numbers 45, 46, 47, and 48 indicated at the top of the first staff. The key signature is three sharps (F#, C#, G#), and the time signature changes from 7/4 to 5/4, then to 6/4, and finally to 5/4. The instruments are: Bells, Xylophone/Crotales, Vibes, Marimba 1, Marimba 2, Percussion 1 (Congas/Bongos), Percussion 2 (4 Concert Toms), Percussion 3 (Sus. Cymb., Tambourine, Gong), Percussion 4 (Hi-Hat, Ride Cymb., Splash Cymb., Temple Blocks), and Percussion 5 (Snare Drum, Kick Drum). The score includes various musical notations such as notes, rests, and dynamic markings like *mp* and *f*. A specific instruction "gong (w / sticks)" is noted above the Percussion 3 staff in the second measure. The Percussion 3 staff also features dynamic markings *mp* and *f* with hairpins. The Percussion 4 staff has dynamic markings *mp* and *f*. The Percussion 5 staff has dynamic markings *mp* and *f*.

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pg 25

E ♩ = 75 *Delicate*

Bells

**Xylophone
Crotales**

Vibes

Marimba 1

Marimba 2

Percussion 1
Congas
Bongos

Percussion 2
(4) Concert Toms

Percussion 3
Sus. Cymb.
Tambourine
Gong

Percussion 4
Hi-Hat
Ride Cymb.
Splash Cymb.
Temple Blocks

Percussion 5
Snare Drum
Kick Drum

104

105 *mp*

106

107

108

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Bells
Measures 109-113: Treble clef, key signature of three sharps (F#, C#, G#). Measure 109: quarter notes G#4, A4, B4, C5. Measure 110: whole rest. Measure 111: quarter notes G#4, A4, B4, C5. Measure 112: whole rest. Measure 113: quarter notes G#4, A4, B4, C5. Dynamics: *mf*.

**Xylophone
Crotales**
Measures 109-113: Treble clef, key signature of three sharps. Measure 109: whole rest. Measure 110: whole rest. Measure 111: whole rest. Measure 112: whole rest. Measure 113: quarter note G#4. Dynamics: *p*.

Vibes
Measures 109-113: Treble clef, key signature of three sharps. Measure 109: quarter note G#4. Measure 110: quarter notes G#4, A4. Measure 111: quarter notes G#4, A4. Measure 112: quarter notes G#4, A4. Measure 113: quarter notes G#4, A4. Dynamics: *mf*.

Marimba 1
Measures 109-113: Treble and Bass clefs, key signature of three sharps. Measure 109: whole rests. Measure 110: whole rests. Measure 111: whole rests. Measure 112: quarter notes G#3, A3, B3, C4. Measure 113: quarter notes G#3, A3, B3, C4. Dynamics: *mp*.

Marimba 2
Measures 109-113: Treble and Bass clefs, key signature of three sharps. Measure 109: whole rests. Measure 110: whole rests. Measure 111: whole rests. Measure 112: quarter notes G#3, A3, B3, C4. Measure 113: quarter notes G#3, A3, B3, C4. Dynamics: *mp*.

Percussion 1
Congas
Bongos
Measures 109-113: Percussion clef, key signature of three sharps. Measure 109: whole rest. Measure 110: whole rest. Measure 111: quarter notes G#3, A3, B3, C4. Measure 112: quarter notes G#3, A3, B3, C4. Measure 113: whole rest. Dynamics: *p* to *mf*.

Percussion 2
(4) Concert Toms
Measures 109-113: Percussion clef, key signature of three sharps. Measure 109: whole rest. Measure 110: whole rest. Measure 111: quarter notes G#3, A3, B3, C4. Measure 112: quarter notes G#3, A3, B3, C4. Measure 113: whole rest. Dynamics: *p* to *mf*.

Percussion 3
Sus. Cymb.
Tambourine
Gong
Measures 109-113: Percussion clef, key signature of three sharps. Measure 109: whole rest. Measure 110: whole rest. Measure 111: quarter notes G#3, A3, B3, C4. Measure 112: quarter notes G#3, A3, B3, C4. Measure 113: whole rest. Dynamics: *p* to *mp*.

Percussion 4
Hi-Hat
Ride Cymb.
Splash Cymb.
Temple Blocks
Measures 109-113: Percussion clef, key signature of three sharps. Measure 109: whole rest. Measure 110: whole rest. Measure 111: quarter notes G#3, A3, B3, C4. Measure 112: quarter notes G#3, A3, B3, C4. Measure 113: whole rest. Dynamics: *p* to *mf*.

Percussion 5
Snare Drum
Kick Drum
Measures 109-113: Percussion clef, key signature of three sharps. Measure 109: whole rest. Measure 110: whole rest. Measure 111: quarter notes G#3, A3, B3, C4. Measure 112: quarter notes G#3, A3, B3, C4. Measure 113: whole rest. Dynamics: *p* to *mf*.