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Groove Yard

by **Chris Crockarell**
Easy - 1:08

Instrumentation

**Snare, Tenors, Crash Cymbals, Bass Drums (3 & 4),
Shaker, Cowbell, Agogo Bells, Tuba(s),
20 or 30-Gallon Metal Trash Cans (*no lids*)
(*a minimum of 5 cans will be needed for 3 players
in your front ensemble.*)**

Performance notes enclosed

Notes for *Groove Yard*

- *Groove Yard* was written with the *option* of including the entire band, playing cans! If you wish to go this route, each player will need their own can, (no lid). You may wish to only use selected wind sections instead of the entire band. Either way, there are two “Band Can Parts”, side A and side B. It was written this way as there are a few bars that use a call & response and should make for some audible fun from the field.
- The main can part is meant for the front ensemble players. A minimum of three players is suggested. How ever many players you have playing the main can part, you'll need an additional two cans to cover the side to side playing. (You can forgo this and just have the end players strike “air” during those sections, going left and right.)
- Your Tuba line should be down front and close to the battery & cans allowing for less timing problems on the field, as well as adding maximum volume for the crowd!
- The cans are turned over and played on the bottom, using sticks.
- Be creative and tape sticks with fluorescent colored tape. Spray paint the cans in a graffiti type pattern or use school mascots or slogans to stir-up the crowd!
- You are welcome to make as many copies needed for your tuba and can players.

Can Key



Groove Yard

♩ = 120-126 With Funky Metallic Tuba-ness!

by Chris Crockarell

The musical score is arranged in a system of staves. The top five staves are for percussion: Snare, Tenors, Cymbals, Bass Drums, and Cans. The sixth staff is for Shaker, Cowbell, and Agogo Bells. The seventh staff is for Tuba. The bottom two staves are for optional parts: Band Cans A and Band Cans B. The score is in 4/4 time and consists of three measures. The first measure features a complex rhythmic pattern with dynamics of *ff*. The second measure includes a *rim shot* on the snare and tenors, a *crash choke* on the cymbals, and a *cowbell* pattern. The third measure features a *f* dynamic for the snare, tenors, and cans, and a *f* dynamic for the tuba. The tuba part is in a lower register and features a melodic line with a *f* dynamic.

Groove Yard

pg. 8

Snare
22 $\text{R L R R L L R L R R L L R}$
23
24

Tenors
 $\text{L R L R L L R L R R L L R}$

Cymbals

Bass Drums

Cans
 $\text{R L R R L R R L R L R R L R L R B}$

**Shaker
Cowbell
Agogo Bells**

Tuba

**Band Cans A
(optional)**
 $\text{R L R L R L R L R B B}$

**Band Cans B
(optional)**
 R L R L R L R B B

Detailed description: This is a percussion score for page 8 of 'Groove Yard'. It features nine staves for different instruments: Snare, Tenors, Cymbals, Bass Drums, Cans, Shaker/Cowbell/Agogo Bells, Tuba, Band Cans A (optional), and Band Cans B (optional). The score is divided into three measures, numbered 22, 23, and 24. Measure 22 shows the Snare and Tenors with specific rhythmic patterns and letter notations (R for right, L for left). Measure 23 shows the Snare and Tenors with rests and cymbal hits. Measure 24 shows the Snare and Tenors with rests and cymbal hits, and the Cans, Bass Drums, and Band Cans with rhythmic patterns and letter notations. The Cans part includes a 'B' for a backbeat. The Band Cans parts include 'B B' for backbeats. The Shaker, Cowbell, and Agogo Bells parts have a consistent rhythmic pattern. The Tuba part has a melodic line in the second measure. The Cymbals part has a consistent rhythmic pattern.