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De Clave Mon / 1:54 3

This is a catchy ensemble designed to teach the 3 - 2 clave pattern which is a common figure in many styles of Latin music. The keyboard part may be doubled with as many instruments as possible, and the double stops can be split between the instruments if desired. Bongos should be played with the hands. A light touch should be used by all.

Blue Sombrero / 2:13 8

“Blue Sombrero” is in the key of G minor and sets a quiet tone. Keyboard 1 is best played with Marimba, Xylophone and Bells, and the double stops can be split between the instruments if desired. Keyboard 2 is best played with Marimba and Vibes. Maracas can be substituted with a Shaker or Cabasa.

Siesta Dance / 2:0315

In this ensemble, use the same doubling and double stop rules as in “Blue Sombrero”. However, the Keyboard 2 part goes lower than an F on a three octave instrument, so play that part 8vb on a Marimba if you have a 4 octave instrument. The Shaker and Timbales are written to be played by one player, but you may split that part between two players if you like. The Timbales may be substituted with two high pitched Concert Toms, or two Snare Drums with the snares off, one tuned much higher than the other.

De Clave Mon

by Chris Brooks

♩ = 120 - 144

2 3 4

Keyboard

Snare Drum (Snares Off)
mf

Bass Drum
mf

Bongos

5 6 7 8

Keyboard


Snare Drum (Snares Off)

Bass Drum

Bongos
mf

De Clave Mon

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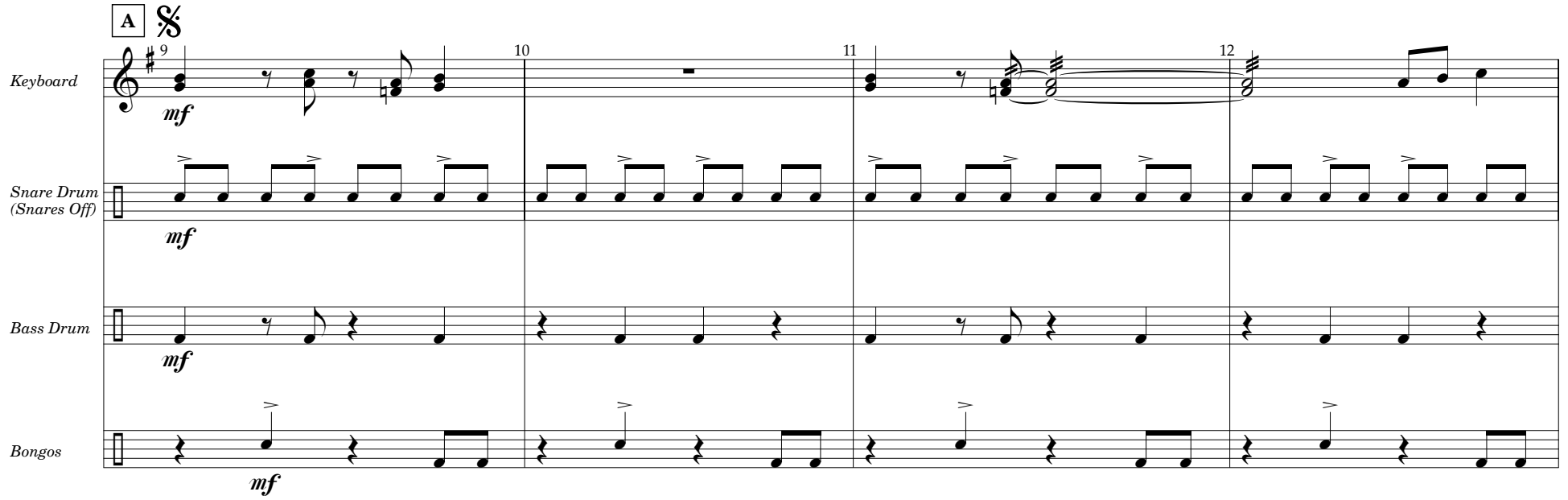
A 

Keyboard *mf*

Snare Drum (Snares Off) *mf*

Bass Drum *mf*

Bongos *mf*



Keyboard *f*

Snare Drum (Snares Off) *f*

Bass Drum *f*

Bongos *f*



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Blue Sombrero

by Chris Brooks

♩ = 112 - 120

Keyboard 1

Keyboard 2 *mf* - = lite accent

Maracas *mf*

Bongos

This block contains the first four measures of the score. It features four staves: Keyboard 1, Keyboard 2, Maracas, and Bongos. The time signature is 3/4. The key signature has two flats. Measure 1 starts with a treble clef and a key signature of two flats. The Maracas part has a rhythmic pattern of eighth notes with accents, labeled 'R L R L R L'. The Bongos part has a similar rhythmic pattern. The Keyboard 2 part has a melodic line with accents. The Keyboard 1 part has rests. Measure numbers 2, 3, and 4 are indicated above the staves.

Keyboard 1

Keyboard 2

Maracas

Bongos *mf*

This block contains the next four measures of the score, measures 5 through 8. The staves are the same as in the previous block. The Maracas part continues with the 'R L R L R L' pattern. The Bongos part has a more complex rhythmic pattern with eighth and sixteenth notes. The Keyboard 2 part continues with the melodic line. The Keyboard 1 part has rests. Measure numbers 5, 6, 7, and 8 are indicated above the staves.

Blue Sombrero

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A -- = lite accent

Keyboard 1

Keyboard 2

Maracas

Bongos

Measures 9, 10, 11, and 12 are shown. Measure 9 starts with a box labeled 'A' and a note with a dash and 'lite accent' above it. Measure 9 has a dynamic marking of *f*. The score includes parts for Keyboard 1, Keyboard 2, Maracas, and Bongos.

Keyboard 1

Keyboard 2

Maracas

Bongos

Measures 13, 14, 15, and 16 are shown. The score includes parts for Keyboard 1, Keyboard 2, Maracas, and Bongos.

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Siesta Dance

by Chris Brooks

♩ = 116 - 124

Keyboard 1

Keyboard 2

Shaker
Timbales

Guiro

mf

mf

Entire part *8^{vb}* (down one octave, if possible)

Keyboard 1

Keyboard 2

Shaker
Timbales

Guiro

mf

Siesta Dance

pg 2

A 



Keyboard 1 *f*


Keyboard 2


Shaker
Timbales

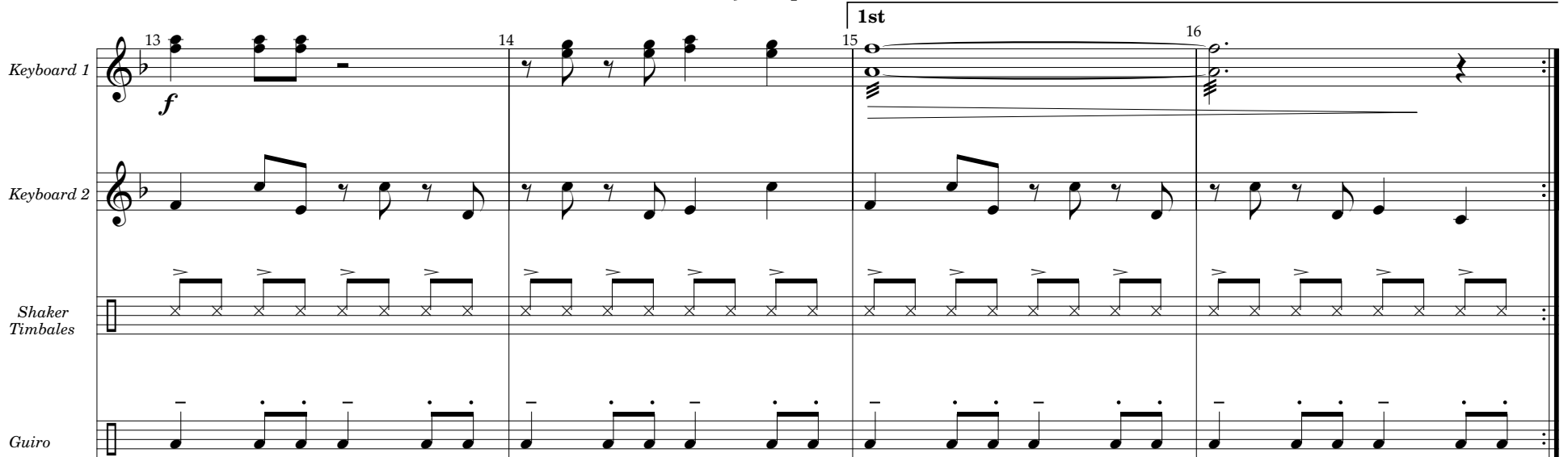
Guiro

Measures 9, 10, 11, 12

Detailed description: This block contains the musical notation for measures 9 through 12. It features four staves: Keyboard 1, Keyboard 2, Shaker/Timbales, and Guiro. The music is in 2/4 time with a key signature of one flat. Measure 9 starts with a box labeled 'A' and a crescendo hairpin. Keyboard 1 plays a series of chords, with a dynamic marking of *f*. Keyboard 2 plays a rhythmic melody. The Shaker/Timbales and Guiro parts provide a steady accompaniment with specific rhythmic patterns.

to Coda 
after repeat

1st 



Keyboard 1 *f*

Keyboard 2

Shaker
Timbales

Guiro

Measures 13, 14, 15, 16

Detailed description: This block contains the musical notation for measures 13 through 16. It features the same four staves as the previous block. Measure 13 starts with a box labeled '1st' and a crescendo hairpin. The musical patterns continue from the previous page, with Keyboard 1 playing chords, Keyboard 2 playing a melody, and the percussion parts providing accompaniment. The piece concludes with a double bar line at the end of measure 16.