

Identity Crisis

for Percussion Ensemble

By Michael Aukofer

Score

mm=180 gliss. xylo. (Pause) A Tempo w/sticks (damp)

Player 1 *f* (brake drums 4) (sus. cym.)

Player 2 *f* vibes gliss. pedal up! w/sticks (metal pots 4)

Player 3 *f* gliss. marimba w/sticks (Pause) (timbales)

Player 4 (woodblock 2) (Pause) rim shots (snare)

Player 5 *f* gliss. F to C gliss. (Pause) (tenor)

Player 6 *f* flexatone (slide whistle) w/sticks random playing (calm) (bongos)

Player 7 *f* (toms) (china) (Pause) (b.d.) w/muffle (tom 1) w/stick (china)

The score is written for seven players, each with a specific instrument and dynamic marking. The tempo is marked 'A Tempo' and the time signature is 3/4. The score is divided into four measures. Player 1 plays xylophone with glissando and brake drums. Player 2 plays vibraphone with glissando and metal pots. Player 3 plays marimba with glissando and timbales. Player 4 plays woodblock 2 and rim shots on snare. Player 5 plays flexatone with glissando and tenor. Player 6 plays flexatone with slide whistle, congas, and bongos. Player 7 plays toms, china, and tom 1 with muffle and stick.