

# **BLAST-OFF**

## **FROM ROW-LOFF**

A PERCUSSION SERIES FOR GRADES 1 & 2

# **Metal Worx**

**by Chris Crockarell & Chris Brooks**

**A Collection of 4 Can/Bucket Ensembles**  
**Grades I & II / 2 parts**

**Can-O-Rama**

Cans

**CAN-Uh-Bulls**

Cans & Buckets

**Can Central Station**

Cans

**Trashed Out**

Cans & Buckets

"CAN-O-RAMA" & "TRASHED OUT" by Chris Crockarell © 2015 by Row-Loff Productions  
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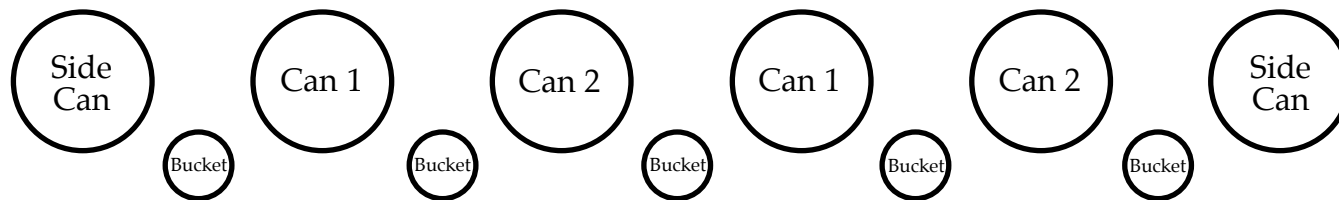
"CAN-UH-BULLS" & "CAN CENTRAL STATION" by Chris Brooks © 2015 by Row-Loff Productions  
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# Metal Worx Performance Notes

**Set-Up** - Set your trash cans upright in a straight line, facing the audience, at a distance that is comfortable for each player to play on their neighbor's can. Between each can, and placed forward, set a metal bucket upside down and secured on a snare stand making sure the players can easily play on the right and left bucket by them. Perform the ensembles using sticks.

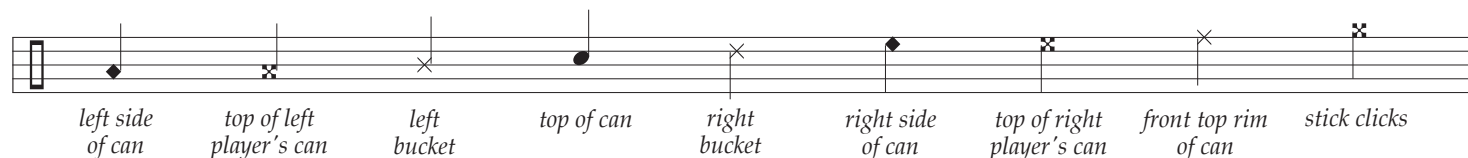
**Notes** - There are two ensembles that are performed with trash cans only, *Can-O-Rama* & *Can Central Station*. *CAN-Uh-Bulls* & *Trashed Out* incorporate the bucket set-up, as shown below. During any sections where players are striking each others cans or buckets, take care not to bust any knuckles. These ensembles should be performed with a minimum of four players. As there are only two parts throughout the ensembles, keep the total number of players at an even amount (4,6,8, etc...). As you add two players, you'll obviously need to add to your can/bucket inventory by two. View the short video performance tutorial of *Can Central Station*, bars 29-36 on the Metal Worx page at [www.rowloff.com](http://www.rowloff.com). **ENJOY!**

*Set Up for 4 Players*



## Audience

*Metal Worx Key*



**Can-O-Rama / 1:46 ..... 4**

*Can-O-Rama* is a fun Grade I ensemble that uses all elements of the can and incorporates stick clicks as well as playing on adjacent cans. There are a couple of visuals in the piece, so make them BIG. Make sure the players are careful when playing on adjacent cans as to not hit any adjacent knuckles.

**CAN-Uh-Bulls / 1:34 ..... 7**

*CAN-Uh-Bulls* is a Grade I ensemble incorporating both cans & buckets. Although it is a Grade I ensemble, it does use the full range of the cans - top, sides & rim, which will prepare the player for the more difficult ensembles in the package. However, there is no playing on adjacent cans. The 2 bar repeat at Letter **C** gives each player the opportunity for an ad lib solo. Solos can be extended as you wish.

**Can Central Station / 1:15 ..... 10**

*Can Central Station* jumps up to Grade II. The stickings throughout are very important. Letter **D** is a classic roundabout. The players will need to minimize their motion to accomplish the moves. Again, the written sticking is absolutely necessary. You can see it in action with the listing for *Metal Worx* on the Blast Off page at: [www.rowloff.com](http://www.rowloff.com)

**Trashed Out / 1:25 ..... 13**

*Trashed Out* is a Grade II ensemble that incorporates 16th note accent patterns. Stick clicks are at face level to create a nice visual. Pay close attention to the soft dynamic at Letter **D**, which creates a nice contrast. This is another piece where the sticking is essential for performance. In measures 9 & 10, Can 1 has two right stickings on the can to the left, giving a little crossover look. Have the players be careful here, incorrect stickings could result in a knuckle whack!

# Can-O-Rama

by Chris Crockarell

♩ = 116-124

stick clicks  
(right on left)

top of can

left side  
of can

Can 1

Measures 1-4 of Can 1. Measure 1: R R R R R (f). Measure 2: R R R R L R L. Measure 3: R R R R R. Measure 4: R L. Dynamic: *f*.

Can 2

on sides of can

R L R L R L  
*p* ————— *f*

Can 1

Measures 5-8 of Can 1. Measure 5: R R R R R. Measure 6: R R R R L R L. Measure 7: R R R R R. Measure 8: R L R L R L. Dynamic: *f*.

Can 2

stick clicks  
(right on left)

on sides of can

*p* ————— *f*

Can 1

Measures 9-12 of Can 1. Measure 9: R L R L R. Measure 10: L R L R L R L. Measure 11: R L R L R. Measure 12: R L R L R. Dynamic: *mf*.

Can 2

on front rim

on front rim

*mf*

*f*

Can 1

Measures 13-16 of Can 1. Measure 13: B B B R L. Measure 14: R B B R L. Measure 15: R B B R L. Measure 16: R L R L R L R. Dynamic: *mf*.

Can 2

*f*

# CAN-Uh-Bulls

by Chris Brooks

♩ = 120-136

right bucket  
top of can

left bucket  
top of can

Can 1

Can 1

*mf*

*cresc. 2nd time*

Can 2

*mf*

2nd time only

on sides of can

**A** play accents high thru bar 10

Can 1

Can 1

*ff*

on side of can

Can 2

*ff*

R L R L R R L L

R L L R L L R

R L R L R R L L

R L R L L R

Can 1

Can 1

*p*

*ff*

on sides of can

Can 2

*p*

*ff*

R L R L R R L L

R L L R L L R

R L R L R R L L

R L L R L L R

**B**

Can 1

Can 1

*f*

Can 2

*mp*

R L L R

R L L R

# Can Central Station

by Chris Brooks

♩ = 120-136  
top of can

Can 1

Measures 1-4 of Can 1. Measure 1: *f* R R L R L R. Measure 2: Rest. Measure 3: *f* sides of can R L R L R L R L. Measure 4: *fp* R L L R L L R L L R *ff*.

Can 2

Measures 1-4 of Can 2. Measure 1: Rest. Measure 2: *f* sides of can R R L R L R. Measure 3: L R L R L R L. Measure 4: *fp* R L L R L L R L L R *ff*.

**A** HUH

Can 1

Measures 5-8 of Can 1. Measure 5: *f* HUH L R R. Measure 6: R R R L. Measure 7: HUH. Measure 8: R L L.

Can 2

Measures 5-8 of Can 2. Measure 5: *f* HUH L R R. Measure 6: R R R L. Measure 7: HUH L R L R. Measure 8: R L L.

Can 1

Measures 9-12 of Can 1. Measure 9: HUH L R R. Measure 10: R R R L. Measure 11: HUH. Measure 12: HEY!

Can 2

Measures 9-12 of Can 2. Measure 9: HUH L R R. Measure 10: R R R L. Measure 11: HUH. Measure 12: HEY!

**B** front rim

Can 1

Measures 13-16 of Can 1. Measure 13: *mf* front rim R R L. Measure 14: L R L. Measure 15: R R L. Measure 16: L R L.

Can 2

Measures 13-16 of Can 2. Measure 13: *mf* front rim R R L. Measure 14: L R L. Measure 15: R R L. Measure 16: L R L.

# Trashed Out

by Chris Crockarell

♩ = 120-124

*right bucket* *left bucket*

Can 1

*f* *p* *f*

*right bucket* *left bucket*

Can 2

*f* *p* *f*

**A** *on front rim*

Can 1

*p*

Can 2

Can 1

*f* *on front rim*

Can 2

*p*

**B** *stick clicks, right on left*  
*turn to right, one full circle*

Can 1

*ff* *mf* *f* *ff* *f*

Can 2

*ff* *mf* *f* *ff* *mf*