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Deck The Halls / 1:22 3

This light and airy arrangement starts with an easy bossanova groove with both mallet parts playing an easy syncopated harmony line. Once into the piece, both mallet parts carry the melody supported by an offbeat timpani part. Guiro throughout the piece gives it a nice island feel. The snare/ride cymbal part should give a nice pulse but always be under the rest of the ensemble dynamically.

O Come Three Kings / 1:53 8

O Come Three Kings is you guessed it, a weaving together of the main themes from *O Come Emmanuel* and *We Three Kings*. The groove is a basic rhumba but the finger cymbals also give the piece an air of the *Arabian Dance from The Nutcracker*. Speaking of those finger cymbals, they should be the type used by a dancer, thin and played with one on the thumb and one on the middle finger. A distinct “clap” should be heard in the attack. They’re inexpensive, so I recommend two pairs for the best effect. If you don’t have vibes for the mallet 1 part, use two sets of bells/bell kits with one playing the part 8vb or one motivated player playing the part in octaves. You could also use a marimba for this part having the player play rolls on the long notes. A sweet, sustained sound is essential so no xylo on this part. A xylo would be acceptable for mallet 2, but with very soft mallets.

Good King Wenceslas / 1:49 14

This is an easy bossa groove having the snare player playing a Brazillian clave pattern with a cross shot, and offsetting the pattern by one beat at the key change. KEY CHANGE? Yes, but the change is from G to C, which shouldn’t be a problem at all for young players, and is a good way to introduce them to the world of key changes. Mallet 2 is a similar pattern throughout, but does have little note changes in the double stops that are essential for the harmonic outline of the piece. The melody (mallet 1) can be doubled with any combination of instruments.

Deck The Halls

♩ = 120-128 *Light & Airy*

arr. Chris Brooks

The musical score is arranged in two systems, each with five staves. The first system covers measures 1-4, and the second system covers measures 5-8. The instruments and their parts are as follows:

- Mallet 1 (Bells/Xylo):** Treble clef, 4/4 time. Part 1 (measures 1-4) starts with a *mf* dynamic. Part 2 (measures 5-8) continues the melody.
- Mallet 2 (Marimba):** Treble clef, 4/4 time. Part 1 (measures 1-4) features chords and rests. Part 2 (measures 5-8) continues with similar chordal accompaniment.
- Snare Drum (Ride Cym):** Percussion staff, 4/4 time. Features a consistent pattern of 'x' marks representing hits on the ride cymbal.
- Guiro (Vibra Slap):** Percussion staff, 4/4 time. Features a rhythmic pattern of dots with horizontal lines above them, representing guiro strokes.
- Timpani (G, C, D):** Bass clef, 4/4 time. Features a simple rhythmic pattern of quarter notes.

Additional markings include *mf* (mezzo-forte) dynamics and the instruction *(snare off)* for the Snare Drum part in measure 1.

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Deck The Halls

pg. 2

A

Mallet 1 (Bells/Xylo)
Mallet 2 (Marimba)
Snare Drum (Ride Cym)
Guero Vibra Slap
Timpani (G, C, D)

Measures 9-12. The score is in 4/4 time. Mallet 1 and Mallet 2 play eighth-note patterns. The Snare Drum plays a steady eighth-note pattern. The Guero Vibra Slap plays a steady eighth-note pattern. The Timpani plays a steady eighth-note pattern.

Mallet 1 (Bells/Xylo)
Mallet 2 (Marimba)
Snare Drum (Ride Cym)
Guero Vibra Slap
Timpani (G, C, D)

Measures 13-16. The score continues with the same instruments. A dynamic marking of *f* (forte) is present in measures 15 and 16. The Snare Drum and Timpani parts show some variation in the final measure.

pg. 4

O Come Three Kings

♩ = 100 - 104 *Mystical*

arr. Chris Brooks

Musical score for measures 1-4. The score is in 4/4 time and B-flat major. It features five staves: Mallet 1 (Bells/Vibes), Mallet 2 (Marimba), Snare Drum (Tom Tom), Finger Cym (Sus Cym), and Timpani (G, C, D). Measures 1-2 are marked *mp* and include a '(snares off)' instruction. Measure 3 is marked *simile*. Measure 4 features a Finger Cymbal roll marked *mp*. The Snare Drum part includes a rhythmic pattern of eighth notes with a 'Tom Tom' instruction in measure 2.

Musical score for measures 5-8. The score continues from the previous page. Measures 5-8 are marked *mf*. The Snare Drum part continues with the eighth-note pattern. The Timpani part plays a melodic line in the bass clef. The Finger Cymbal part has a roll in measure 7 and another in measure 8. The Mallet 1 and 2 parts are mostly rests, with a single note in Mallet 2 in measure 8.

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O Come Three Kings

pg. 2

A

Mallet 1 (Bells/Vibes)
Mallet 2 (Marimba)
Snare Drum (Tom Tom)
Finger Cym (Sus Cym)
Timpani (G, C, D)

Measures 9-12. Measure 11 includes a *mf* dynamic marking. Measure 12 features a triplet in the Mallet 1 part.

Mallet 1 (Bells/Vibes)
Mallet 2 (Marimba)
Snare Drum (Tom Tom)
Finger Cym (Sus Cym)
Timpani (G, C, D)

Measures 13-16. Measure 16 features a triplet in the Mallet 1 part.

pg. 9

Good King Wenceslas

♩ = 120-128 *Easy Bossa Groove*

arr. Chris Brooks

The musical score is arranged in two systems of five staves each. The key signature is one sharp (F#) and the time signature is 4/4. The tempo is marked as 120-128 BPM, described as an 'Easy Bossa Groove'. The score includes the following parts:

- Mallet 1 (Bells/Xylo):** Measures 1-4 and 5. Measure 1 starts with a forte (*f*) dynamic. Measure 5 begins with a rest.
- Mallet 2 (Marimba):** Measures 1-4 are rests. Measures 5-8 feature a melody with a mezzo-forte (*mf*) dynamic.
- Snare Drum (Ride Cym):** Measures 1-4 are rests. Measure 5 starts with '(snare off)' and a forte (*f*) dynamic. Measures 6-8 feature a steady eighth-note pattern.
- Ratchet Bongos Splash Cym:** Measures 1-4 are rests. Measure 5 features a 'Ratchet' effect with a forte (*f*) dynamic.
- Timpani (G, C, D):** Measures 1-4 are rests. Measures 5-8 feature a bass line with a mezzo-forte (*mf*) dynamic.

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Good King Wenceslas

pg. 2

A

Mallet 1 (Bells/Xylo) *mf*

Mallet 2 (Marimba)

Snare Drum (Ride Cym)

Ratchet Bongos Splash Cym

Timpani (G, C, D)

This block contains the first system of the musical score, covering measures 9 through 12. It features five staves: Mallet 1 (Bells/Xylo) in treble clef with a key signature of one sharp (F#) and a dynamic marking of *mf*; Mallet 2 (Marimba) in treble clef with a key signature of one sharp; Snare Drum (Ride Cym) with a pattern of eighth notes marked with 'x'; Ratchet Bongos Splash Cym with a pattern of eighth notes; and Timpani (G, C, D) in bass clef with a key signature of one sharp. Measure numbers 9, 10, 11, and 12 are indicated above the Mallet 1 staff.

Mallet 1 (Bells/Xylo)

Mallet 2 (Marimba)

Snare Drum (Ride Cym)

Ratchet Bongos Splash Cym

Timpani (G, C, D)

This block contains the second system of the musical score, covering measures 13 through 16. It features five staves: Mallet 1 (Bells/Xylo) in treble clef with a key signature of one sharp; Mallet 2 (Marimba) in treble clef with a key signature of one sharp; Snare Drum (Ride Cym) with a pattern of eighth notes marked with 'x'; Ratchet Bongos Splash Cym with a pattern of eighth notes; and Timpani (G, C, D) in bass clef with a key signature of one sharp. Measure numbers 13, 14, 15, and 16 are indicated above the Mallet 1 staff.