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Toms, Baby, TOMS! / 1:51 3

In “Toms, Baby, TOMS!” the drum set player needs to lay down a solid rock groove. The tempo of the piece is marked 108 and shouldn’t be played any faster than that so as to maintain a heavy metal attitude. Set up with the four tom players hi to lo - left to right, with the drum set behind them, but spread out so the drum set player can be seen from the audience. You can double the tom parts for a bigger ensemble. Make sure they play with lots of precision and ROCK OUT DUDE!

Not Your Grandfather’s Clock / 1:42 9

This ensemble is based on the well known Westminster clock chime. If the drummer is a little seasoned, the groove should have just a slight hip hop feel (swing 1/16ths), but not too much. This end result should be one big funky Grandfather’s Clock.

Howl of the Groove King / 2:06 14

“Howl” is based a popular theme from Grieg’s “Hall of the Mountain King”. Letter C and the ending were composed by yours truly to add a couple of different colors to the piece and give it a traditional classical ending. The drum set player in this piece will play several simple yet distinctive grooves, including a classic James Brown groove with a slight syncopation. An inspired performance should leave your audience humming a little Edvard Grieg when they’re leaving the auditorium.

One **BIG** performance note: Even if you’re performing this ensemble with multiple keyboard players, a drum set player could easily overpower the ensemble. It’s essential not to let your drum set player overplay. A good drum set player should be able to play with lots of energy and style even when playing at a controlled volume.

Toms, Baby, TOMS!

by Chris Brooks

♩ = 108 *With Fire*

The musical score is arranged in two systems. The first system covers measures 1 through 4, and the second system covers measures 5 through 8. Each system includes five staves: Tom 1, Tom 2, Tom 3, Tom 4, and Drum Set. The time signature is 4/4. The Drum Set track is labeled 'Hi Hat / Snare / Kick' and features a consistent rhythmic pattern of eighth notes with 'x' marks above them, indicating hi-hat hits. The Tom tracks show a sequence of eighth-note patterns on measures 5, 6, 7, and 8, with a dynamic marking of *f* (forte) at the start of each pattern. Measure numbers 2, 3, 4, 5, 6, 7, and 8 are indicated above the Tom tracks.

Toms, Baby, TOMS!

pg. 2

Tom 1

Tom 2

Tom 3

Tom 4

Drum Set

9 10 11 12

ff *ff* *ff* *ff* *ff* *f* *f*

R L R L L R L L R
R L R L L R L L R
R L R L L R L L R
R L R L L R L L R

Crash Cym

Tom 1

Tom 2

Tom 3

Tom 4

Drum Set

13 14 15 16

f *f* *p* *f* *p* *f* *p* *f*

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Not Your Grandfather's Clock

♩ = 96 - 100 With Pendulum Swing

by Chris Brooks

Keyboard

Chimes

Temple Blks
mf

Timpani
(F, C)

Drum Set
mf

Temple Blocks or Hi/Lo Jam Blocks

Hi Hat / Snare / Kick

Keyboard

Chimes

Temple Blks

Timpani
(F, C)
mf

Drum Set

Not Your Grandfather's Clock

pg. 2

A

Keyboard *mf* Vibes pedal down

Chimes

Temple Blks

Timpani (F, C)

Drum Set

Keyboard

Chimes

Temple Blks

Timpani (F, C)

Drum Set

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Howl of the Groove King

(based on a theme by Edvard Grieg)

by Chris Brooks

♩ = 126 With MJ Style

Keyboard

Hand Claps

Cowbell
Sus Cym

Hand Claps

Tambourine

Timpani
(F, A, D)

Stick Clix

Drum Set

Keyboard

Cowbell

Cowbell
Sus Cym

Tambourine

Timpani
(F, A, D)

Crash Cym

Hi Hat

Drum Set

(Kick)

(Snare)

(Hi Tom)

Howl of the Groove King

pg. 2

A

10 11 12 13

Keyboard *mf*

Cowbell
Sus Cym *mf*

Tambourine *mf*

Timpani
(F, A, D) *mf*

Drum Set *mf*

14 15 16 17

Keyboard

Cowbell
Sus Cym

Tambourine

Timpani
(F, A, D)

Drum Set *mp*
(Floor Tom)

(o = open hat)

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Howl of the Groove King

pg. 3

B

18 19 20 21

Keyboard *f*

Cowbell
Sus Cym *f*

Tambourine *f*

Timpani
(F, A, D) *f*

Drum Set *f*

Sus Cym

p

C

22 23 24 25

Keyboard *mf*

Cowbell
Sus Cym *mf*

Tambourine *mf*

Timpani
(F, A, D) *mf*

Drum Set *mf*

p *f*

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