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# Party at the Old Clock Tower

by Robert Clayson

Easy - 2:42 / 10 - 11 Players

## Instrumentation

Bells, Xylophone, Marimba (4 octave),  
Vibraphone, (2) Timpani, Snare Drum, Bass Drum,  
Suspended Cymbal, Headed Tambourine,  
(2) Wood Blocks, (2) Concert Toms

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Slowly and Deliberately ♩ = 66

The score is for a percussion ensemble in 4/4 time, marked "Slowly and Deliberately" with a tempo of 66 beats per minute. The key signature has two flats (B-flat and E-flat). The score is divided into five measures, with measure numbers 2, 3, 4, and 5 indicated above the staff.

- Bells:** Measure 3 contains a triplet of quarter notes (G4, A4, B4) marked *p*. Measures 4 and 5 contain quarter notes (G4, A4) and (B4, C5) respectively.
- Xylophone:** Rests in all measures.
- Vibraphone:** Rests in measures 1 and 2. Measure 3 begins with a quarter note (G4) marked *mf*, followed by eighth notes (A4, B4) and quarter notes (C5, B4, A4, G4) in measures 4 and 5.
- Marimba 1:** Rests in all measures.
- Marimba 2:** Rests in all measures.
- Timpani:** Rests in measures 1 and 2. Measure 3 contains a quarter note (G2) marked *p*. Measures 4 and 5 contain quarter notes (G2, A2) and (B2, C3) respectively.
- Percussion 1 (Snare Drum, Bass Drum):** Rests in all measures.
- Percussion 2 (Sus Cym, Tambourine):** Rests in all measures.
- Percussion 3 (Wood Blocks, Concert Toms):** Labeled "(2) Woodblocks". Features a steady eighth-note pattern throughout all five measures.

A dynamic marking *f* is placed at the beginning of the score, and a *p* marking is placed at the end of the score, with a line connecting them across the bottom of the page.

# Party at the Old Clock Tower

pg. 2

This musical score page, titled "Party at the Old Clock Tower" (page 2), is written in 6/8 time and features a variety of percussion instruments. The score is organized into five systems, each with five staves. The instruments are: Bells, Xylophone, Vibraphone, Marimba 1, Marimba 2, Timpani, Percussion 1 (Snare Drum and Bass Drum), Percussion 2 (Suspended Cymbal, Sus Cym, and Tambourine), and Percussion 3 (Wood Blocks and Concert Toms). The key signature has three flats (B-flat, E-flat, A-flat). The score is divided into five measures, numbered 6 through 10 at the top. Measure 6 shows the Bells playing a chord of G4, Bb4, and D5. The Vibraphone plays a melodic line starting with a half note G4. The Timpani plays a rhythmic pattern of quarter notes. Percussion 1 has a steady pulse. Percussion 2 features a suspended cymbal with a tremolo effect and a tambourine. Percussion 3 plays a consistent pattern of eighth notes. Dynamic markings include *mf* (mezzo-forte) and *p* (piano) in the Percussion 2 part.

# Party at the Old Clock Tower

pg. 5

**B** Double Time ♩ = 132

Musical score for percussion instruments in double time. The score is divided into measures 20, 21, and 22. The instruments and their parts are:

- Bells:** Treble clef, single note on the first line, followed by rests. *f*
- Xylophone:** Treble clef, single note on the first line, followed by rests. *f*
- Vibraphone:** Treble clef, single note on the first line, followed by rests. *f*
- Marimba 1:** Treble clef, single note on the first line, followed by rests. *f*
- Marimba 2:** Bass clef, single note on the first line, followed by rests. *f*
- Timpani:** Bass clef, single note on the first line, followed by rests, then a melodic line starting in measure 21. *f*
- Percussion 1:** Snare Drum, Bass Drum. Snare Drum has a rhythmic pattern of eighth notes. Bass Drum has a steady eighth-note pattern. *f*
- Percussion 2:** Sus Cym, Tambourine. Tambourine has a rhythmic pattern of eighth notes. *f*
- Percussion 3:** Wood Blocks, Concert Toms. Concert Toms have a rhythmic pattern of eighth notes. *f*

Measure numbers 20, 21, and 22 are indicated above the staves. The score includes dynamic markings (*f*) and articulation marks (accents) throughout.

# Party at the Old Clock Tower

pg. 6

C

**Bells**  
*mf*

**Xylophone**  
*mf*

**Vibraphone**  
*mf*

**Marimba 1**

**Marimba 2**

**Timpani**  
*p*

**Percussion 1**  
Snare Drum  
Bass Drum  
*mp*

**Percussion 2**  
Sus Cym  
Tambourine  
*mp*

**Percussion 3**  
Wood Blocks  
Concert Toms  
*mp*

Measures 24, 25, and 26 are indicated at the top of the score.

# Party at the Old Clock Tower

pg. 7

This musical score page, titled "Party at the Old Clock Tower" (page 7), features a multi-staff arrangement for percussion instruments. The score is written in a key signature of three flats (B-flat major or D-flat minor) and includes measures 27 through 30. The instruments and their parts are as follows:

- Bells:** Treble clef, playing a melodic line of eighth notes.
- Xylophone:** Treble clef, playing a melodic line of eighth notes.
- Vibraphone:** Treble clef, playing a melodic line of eighth notes with slurs.
- Marimba 1:** Treble clef, playing a sustained low note (indicated by a dash).
- Marimba 2:** Bass clef, playing a sustained low note (indicated by a dash).
- Timpani:** Bass clef, playing a rhythmic pattern of eighth notes. Dynamics include *p* (piano) at the start and *mf* (mezzo-forte) towards the end.
- Percussion 1 (Snare Drum, Bass Drum):** Treble clef, playing a complex rhythmic pattern with eighth notes and rests. Dynamics include *mf*.
- Percussion 2 (Sus Cym, Tambourine):** Treble clef, playing a rhythmic pattern of eighth notes with 'x' marks. Dynamics include *mf*.
- Percussion 3 (Wood Blocks, Concert Toms):** Treble clef, playing a rhythmic pattern of eighth notes. Dynamics include *mf*.

The score includes various musical notations such as slurs, accents, and dynamic markings (*p*, *mf*) to guide the performer. The percussion parts are highly rhythmic and contribute to the overall texture of the piece.