



"Foremost In Marching And Concert Percussion Literature"

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# Bread & Butter

*for Percussion Quartet*

**by Andy Smith**

**Medium - 3:32 / 4 Players**

## **Instrumentation**

**Player 1** - 5 gallon plastic bucket, brake drum 1, snare drum 1 (to right), tom 2 / large tom (to left), splash cym (to right), splash cymbal stack (to left)

**Player 2** - 5 gallon plastic bucket, mixing bowl 1 / small metal mixing bowl, tom 1 (to right), snare drum 1 (to left), splash cymbal stack (to right), splash cym (to left)

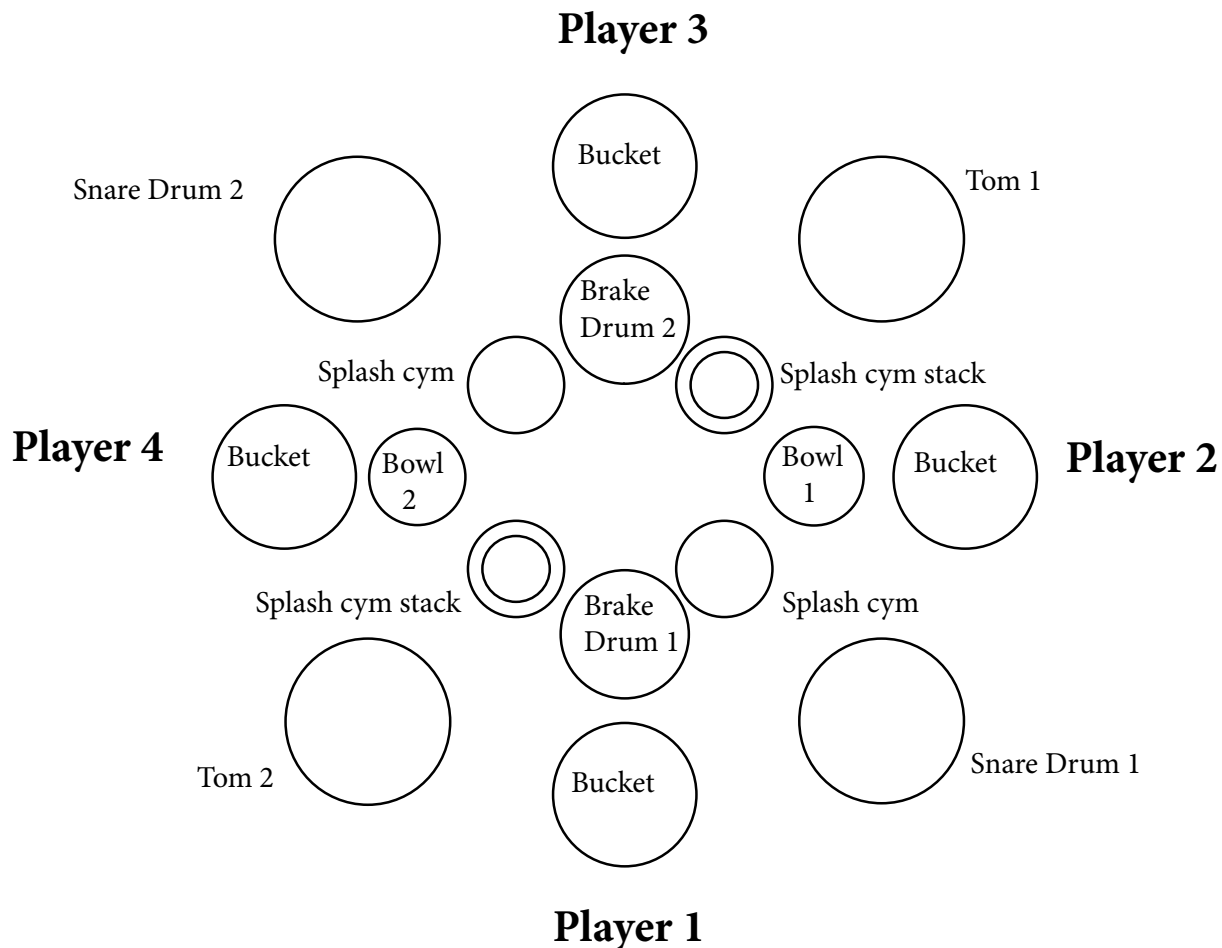
**Player 3** - 5 gallon plastic bucket, brake drum 2, snare drum 2 (to right), tom 1 / medium tom (to left), splash cym (to right), splash cymbal stack (to left)

**Player 4** - 5 gallon plastic bucket, mixing bowl 2 / medium-large metal mixing bowl producing a "gliss-gong effect", tom 2 (to right), snare drum 2 (to left), splash cymbal stack (to right), splash cym (to left)

# Bread & Butter Set-Up Diagram & Notes

- Each player plays one 5 gallon plastic bucket and either a brake drum or a metal mixing bowl as indicated below.
- Two toms, two snare drums with snares off, 2 splash cymbals, and two small cymbal stacks are all shared between players.
- The four brake drums and mixing bowls should be graduated in pitch, descending from high to low in the following order:  
**Brake Drum 1, Mixing Bowl 1, Brake Drum 2, Mixing Bowl 2**
- The four membranes should be graduated in pitch, descending from high to low in the following order:  
**Snare Drum 1, Snare Drum 2, Tom 1, Tom 2**

**About Cymbal-Stacks:** An 8-inch splash cymbal stacked on top of a 10 or 12-inch splash cymbal. Not all cymbals have the same profile – experiment with cymbal pairs to find a “fit” that produces the desired white-noise effect with a short decay.  
\*The technique instruction to “bring out splashes” should be applied throughout the piece.



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♩ = 108

*bring out splashes*

Player 1

Player 2

Player 3

Player 4

Player 1

Player 2

Player 3

Player 4

*fff*

*fff*

*fff*

*fff*

*mf*

*mf*

*mf*

*mf*

*dim.*

*dim.*

*dim.*

*dim.*

# Bread & Butter

pg. 2

*rit.*

9 10 11 12 13

Player 1

Player 2

Player 3

Player 4

*p*

*sf*

*p*

*p*

*p*

R R R R

**A** *A Tempo*

14 15 16 17

Player 1

Player 2

Player 3

Player 4

*fff*

*mf*

*fff*

*mf*

*fff*

*mf*

*fff*

*mf*